

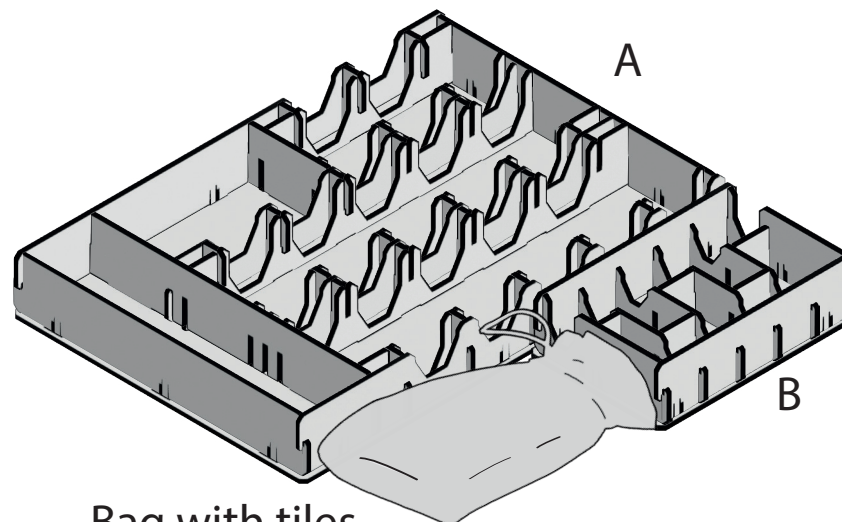
Insert compatible with the game:

# HUANG

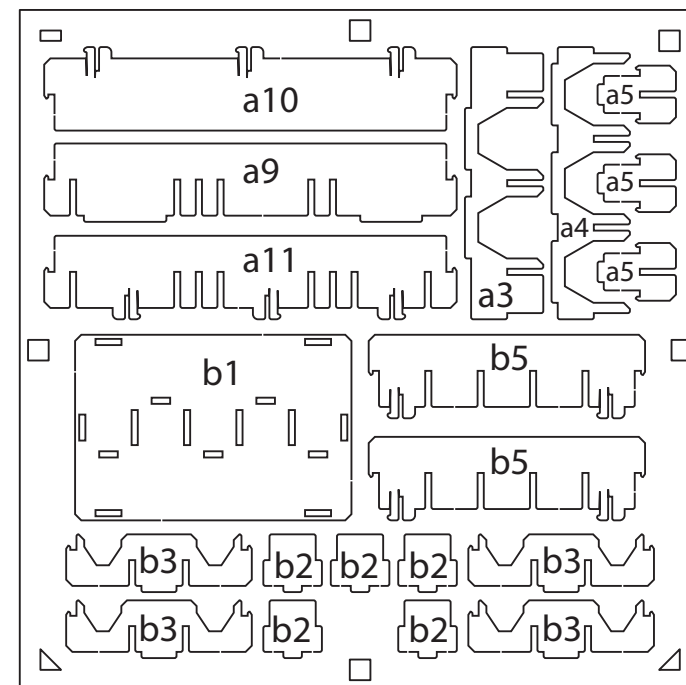
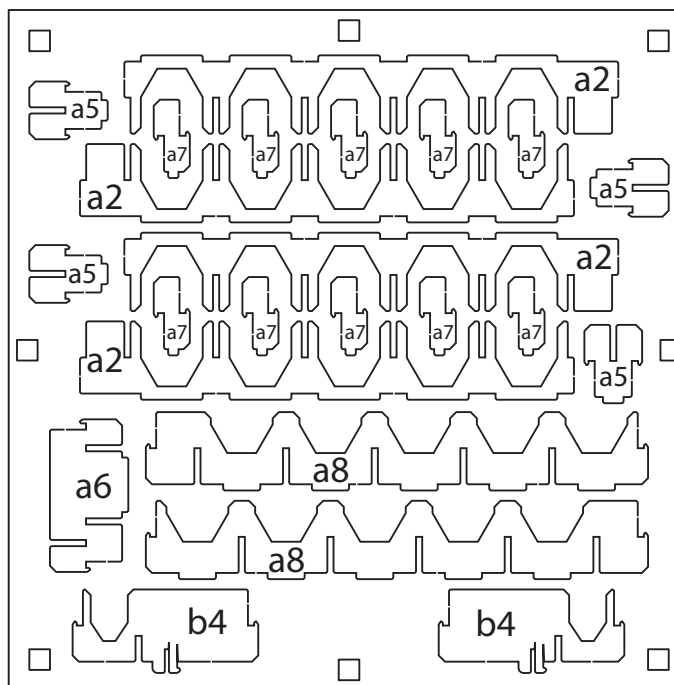
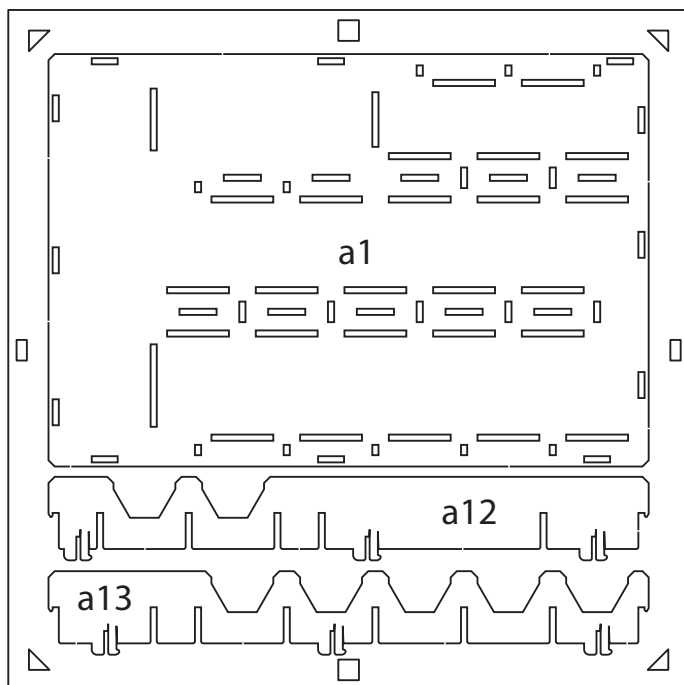
Please remove elements out of frame carefully.  
It is recommended to use a blade at the cutline  
to punch element out of the sheet easier.

Assemble based on element letter,  
then from lowest to highest number.

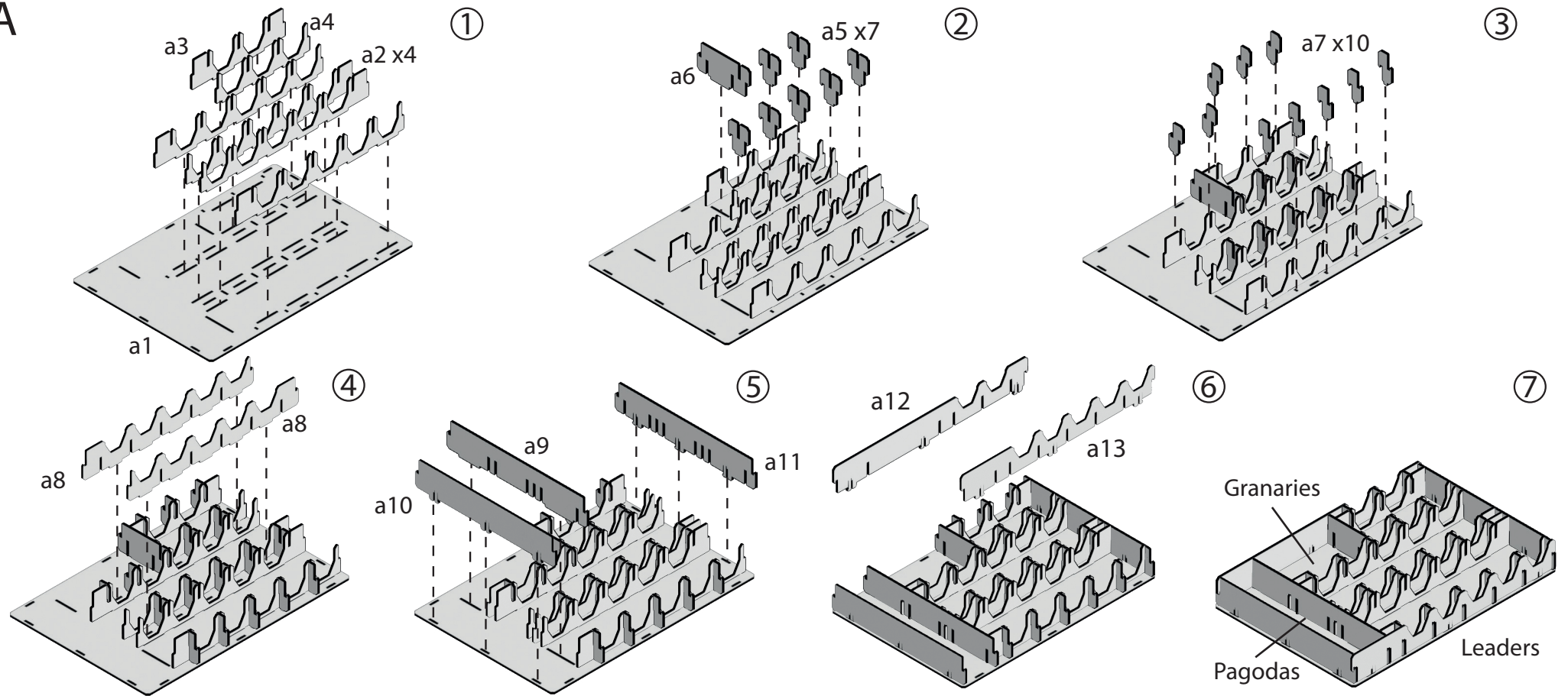
Layout inside the gamebox:



Bag with tiles



A



B

