

Clemens Veltins

Gain **1** each time you use your **1**.
Gain **1** immediately.

Theodor Stauder

Each time you brew **Export** only, gain **1**.

Johann Fiege

Pay once **-1** and **-1**.
As of now you may always use occupied action spaces.
Simply place your worker next to an existing one.

Josef Diebels

Each time you brew **Alt** only, take **1**.

Anton Dreher

Each time you brew **Lager** only, take **1**.

Josef Groll

Each time you brew **Pils** only, take **1**.

Fritz Brinkhoff

For each **4** in your turn you gain **1**.
Rotate **X** immediately once.

Theodor König

If your administrative action in a round is your first action, gain **1**.

Heinrich Beck

A **1** with only one type of beer gives you **1** additionally.

Stark -2
Pils : 5
Truck fleet : 1

Adolph Coors

The action is always for you.

Lager -2
Pils : 5
Truck fleet : 1

Conrad Brüne

Perform once. If Stark is included, you gain additionally.

Lightbulb : 1
Barrel : 1
Refresh : 1

Frederic Miller

You may complete orders for Pils, Export or Lager with Pils, Export and Lager instead, any combination.

Lager -1
: 1 3

Conrad Binding

After your action, you always take or additionally.

Barrel : 1
Refresh : 1
Lightning : 2

Gabriel Segetlmayr

You may perform a bonus action with only 5 experience (sum).

Lightbulb : 1
Refresh : 2
Lightning : 1
Weizen -2
Export : 5
Truck fleet : 1

W. von Hövel

Barrel : 1
Refresh : 1
Lightning : 1

Eduard Vormann

As of now you may replace with when completing orders.

Barrel : 1
Refresh : 1

Beer tapping device

You gain for each you have built.

Barrel : 1
Refresh : 1
Lightning : 1

First beer truck

Build for and draw .

1 1

⚡: 1



Yeast cultivation system

Perform 1 for each of your Beer. If this leads to 3 or more you gain 1.

Lightbulb 1 1

⚡: 1




Flip-top closure


Spend/discard -1, -1 and -1 to build .

Lightbulb 1 1

⚡: 1




Beer coaster



Spend -2 and choose 2 ≠: Pils / Alt / 

Lightbulb 1 1

⚡: 1




Glass beer bottle


Place your  for free OR .

Lightbulb 1 1

⚡: 1 1



Beer crate

Choose: Spend -1 for 1 Beer OR place your  for free.

Lightbulb 1 1

⚡: 1



Crown cork

Exchange up to 2 Beer from your cellar for 2 Beer from the common supply.

1 1

⚡: 1 1



Barrel filling

Pay -1 and return 1 to your barrel depot. Then, take 1 Beer.

Pils -2

Pils

6



Refreshment kiosk

Truck fleet 1

Relocate your deployed worker in the turn order area and take the bonus.

Lightbulb 1 1

⚡: 1

Stark -1

3



Brew house

Truck fleet 1

Hop depot

Weizen -1

: 3

Reset your worker in the administrative area to his starting space.
 You may use him again for 1 administrative action.

Ice cellar

Export

Lager -3

Pils

: 8

Beer city Dortmund

Alt

Export -3

Pils

: 7

Truck fleet : 1

Beer city Milwaukee

Weizen

Stark -3

Pils

: 8

Oktoberfest Munich

Beer

Weizen -3

Stark

: 7

Truck fleet : 1

Parade float

Export -2

: 5

Truck fleet : 1

Farrier

Lager

Weizen -3

Export

: 8

Bierga

Beer -1

: 2

F. J. Wicküler

Pils

Alt -2

: 5

Take 2 and 1.

Discard Alt or spend 1.

Then, take 1 Lager or 1 Pils.

Export -2
Lafer : 5
Truck fleet : 1

Choose up to 2 ≠:



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1 (barrel), 1 (barrel with arrow), 1 (coin)
Stark -1
: 1 2
1 (coin)
Truck fleet : 1

Lightbulb icon
1 (barrel with arrow), 1 (coin)
Export -1
: 2 (coin)
Truck fleet : 2

Export -1
: 1 2
Truck fleet : 1

Discard 1 Alt, then take 1 Export
or 1 Pils.
Subsequently, draw 1.

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Export -2
Stark
: 5
Truck fleet : 1

Choose: Pay -1 to gain 1
OR place your for free.

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Lafer -2
Weizen
: 5
Truck fleet : 1

Perform 2 (coin), then you may
build the for -2.

Pils
Weizen -2
: 5
Truck fleet : 1

Build the for -2
and take 1 (barrel) or 1 (barrel with arrow).

Lafer -2
Stark
: 6
Truck fleet : 1

Pay -2 and choose 2 ≠:



Beer -2
Pils
: 4
Truck fleet : 1

Discard -1 and spend -1
and build the .

:

:

Weizen

Pils

Truck fleet :

Build the Laboratory for and draw .

:

:

Alt

S

:

:

Stark

Alt

Pils

Discard 1 and take: and .

Pils

Pils

Remove 1 and take OR perform .

Export

Alt

Perform once and gain more or deliver less.

Pils

Beer

Export

Perform once and take or subsequently.

:

Lager

:

:

Weizen

Weizen

Truck fleet :

1 (barrel) 1 (clock)

⚡: 1 (barrel) 1 (clock)

Stark -2 (barrel)

Stark

: 6 (star)

Barrel porter

Lightbulb 1 (barrel) 1 (clock)

⚡: 1 (clock)

Lager -2 (barrel)

Alt

: 1 (clock) 5 (star)

Cooper

Lightbulb 1 (barrel) 1 (clock)

⚡: 1 (barrel)

Hop farmer

Discard 1 Alt and perform up to 8 (clock).

Lightbulb 1 (barrel) 1 (barrel) 1 (barrel)

⚡: 1 (barrel) 1 (barrel)

Weizen -2 (barrel)

Alt

: 4 (star)

Truck fleet 1 (clock)

Gatekeeper

Lightbulb 1 (clock)

⚡: 1 (barrel) 2 (clock)

Stark -2 (barrel)

Weizen

: 1 (barrel) 5 (star)

Beer mug

Lightbulb 1 (barrel) 1 (barrel)

⚡: 1 (barrel)

Pils -2 (barrel)

Export

: 5 (star)

Innkeeper

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1 (barrel) 1 (barrel) 1 (clock)

⚡: 1 (barrel)

Export -2 (barrel)

Alt

: 2 (barrel) 4 (star)

Beer cart driver

Export -1 (barrel)

: 2 (clock) 2 (star)

Beer city Pilsen

1 (barrel) 1 (clock)

⚡: 1 (barrel) 2 (clock)

Brewer

Perform once or .

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Perform and then use 1!

⚡: 2 1

Maltster

Pils -1

3

First Player

0 2

3 4

Second player

1 1

3 4

Third player

2 0

3 4

Fourth player

0 2

3 5

1A 5A

2A 6B

3B 7A

4B 8B

A X B

1B 5B

2B 7A

3A 8B

4B 9

A X B

1B

4B

7B

8B

A X B

1B

5B

9

1.:+ 1



3A

6B

7B

A
X
B

1.:+ 1



2B

6B

8B

A
X
B

1.:+ 1



2A

4A

7A

A
X
B

1.:+ 1



5B

7A

9

A
X
B